

DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS				 Category: Green Country: ITALY Event: World Team Championship - Herning 2025 Players: Pomares C. – Golin C.
OVERCALLS (Style; Responses; 1/2 level; Reopening)		OPENING LEADS STYLE				
General Style ⇒ Natural Responses ⇒ 1NT= constructive ; JUMP 2NT= limit raise JUMP CUE= raise op. Value or + ; weak jump raise; CUE: F1R			Lead	In Partner's Suit		
		Suit	Attitude	Count (Hi-Lo = even)		
		NT	Attitude	Count (Hi-Lo = even)		
		Subseq	Attitude/count			
		Other: NT ⇒ A asks attitude, K asks unblock or count 9 promises 8 and at least 1H				
1NT OVERCALL (2nd/4th Live; Responses; Reopening)		LEADS				SYSTEM SUMMARY GENERAL APPROACH AND STYLE Natural 5 card M, 1♦ = nat unbal, 1♠ = 12/14- bal (also with 4/5♦) or nat. 2♣ = GF unbal or 22+ BAL 2♦ = 17+-19 BAL or 3 suiter (16) 17+ 2♥/2♠ = weak 2 1NT Opening: 14+-17- pt. SPECIAL BIDS THAT MAY REQUIRE DEFENCE 1. Over our 1♣ opening and OPP overcall or !: frequent tsf answers 2. 2♦ = 17+19 Bal or 3suiter 17 + 3. 2♥/♠ = 6 cards weak 4. 1♣ ⇒ 2♦ = 6M weak 5. 1♣ ⇒ 2♥ = 55M weak 6. 1♣ ⇒ 2♠ = 6♣ inv+ 7. 1♦ ⇒ 2♥ = 55M weak 8. 1♦ ⇒ 2♠ = fit ♦ inv+ 9. 1♥ ⇒ 2♠ = mono ♠ or 5♠5m 10. 1♣/♦ ⇒ 1x ⇒ 1NT ⇒ 2♣ = inv(over 1♦ may be tsf to 2♦) / 2♦ = GF 11. 1♥ ⇒ 1♠ ⇒ 1NT ⇒ 2♣ = tsf to 2♦ or inv/2♦ = GF 12. 1♦ ⇒ 1NT ⇒ 2♣ = Forcing 1R 15+ 1suiter or natural 2 suiter 13. 3NT Opening a good 4 in a Major 14 SPECIAL FORCING PASS SEQUENCES IMPORTANT NOTES THAT DON'T FIT IN ELSEWHERE PSYCHICS Rare IMPORTANT: All text must be typewritten or block letters
2nd → 15-17 4th → 11-14 Responses: 2nd / 4th → natural, CUE F1R; FROM 2NT TO 3♥ Tsf at least inv . Tsf in opening suit (except ♣) shows shortness		LEAD	VS. SUIT	VS. NT		
		Ace	AKx; AKJx; AKJ10; Ax(H)(+)	AK; AKx(+); AKJx;		
		King	AK; KQ; KQx(x); KQJx	AKJ10x; KQJ10(x); KQ109x		
		Queen	QJ(x); QJ10(x);	KQ(x); KQJx; KQ10x; QJ(x)		
		Jack	KJ10x; J10(x)	KJ10x; J10(x)		
		10	K109x; Q109x; 10x; 109x	K109x; Q109x; 10x; 109x		
		9	9x; H98x(+)	H98x(+); 9x		
		Hi -x	Sx; xSSx,xxS,xxSxx	Sx; SSSx; HxSx; HxxxSx		
		Lo-x	xSx; HxxxS; HxS; HxxS	xSx; HxxxS; HxS; HxxS		
JUMP OVERCALL (Style; Responses; Unusual NT)		SIGNALS IN ORDER OF PRIORITY				
1-Suit: Vul. vs Non Vul. Opening values (~11/14-) otherwise WEAK 2-Suit: 1M 3♣ = Other M +♦ 1♦ 3♣/♦ = ♠ +♣ not strong/strong Reopen: opening values 1suiter			Partner's Lead	Declarer's Lead	Discarding	
Style ⇒ 2suiter Responses ⇒ 2NT or step = asking over OPP 1♣ opening (not strong) → 2♣ = nat. Reopen ⇒ over 1M → Other M +m; over 1♣ → 2♣ = ♥+♠ ; 3♣ = ♦+M good over 1♦ → 2♦ = ♥+♠		Suit	1 Odd = encouraging 2 low = odd no. 3	low = odd no. of cards (rarely used)	odd= encouraging high/low= suit preference	
VS. NT (vs.Strong/Weak; Reopening; PH)		NT	1 odd= encouraging 2 low = odd no. 3	Smith low = count odd .	odd= encouraging high/low= SP	
<u>Vs strong (2nd):</u> DBL= ♣ or 54 M; 2♣=♦ or 55 M; 2♦ = 6+♥/♠ Or 5M+5m strong, 2♥/♠ = 5+ cards 4+ m; 2NT = both m; 4 th see weak <u>Vs weak (2nd/4th):</u> DBL= ♠/o; 2♣ = both M; 2♦/♥ = transfer to ♥/♠ 2♠ = 4 cards 5+ m; 2NT = both m; 3♣/♦ = 5+ cards 4♥ ;		Signals (including Trump) Lavinthal Smith				
VS PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)		DOUBLES				
3♣ → 4♣ = ♦+M GF; 4♦ = both M 3♥/♠ → 4♣/♦ = ♣/♦+ M 3♦ → 4♣ = ♠+M GF; 4♦ = both M		TAKEOUT DOUBLES (Style; Responses; Reopening)				
VS ARTIFICIAL STRONG OPENINGS		Style: Opening values Responses: cue F1; Reopening: 8/11 or 15+				
Over 1♣ → DBL= both M (even 4-4); 1NT= both m; 1♦/♥ = transfer; 1♠ = ♣; 2♣=♦; 2♦=6+cards M; 2♥/♠ = M+m; 2NT=2suiter		SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES				
OVER OPPONENTS' TAKE-OUT DOUBLE		Most low level DBLS are T/O				
RDBL = 9+ 1M - DBL		Over our 1♣/♦ op. and OPP 1♥/♠ overcall → DBL = 7+ and at least 4+♠/♥				
IMPORTANT: Use symbols ♣ ♦ ♥ ♠ when needed						

OPENING	TICK IF ARTIFICIAL	MIN. No. OF CARDS	NEG. DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING
1♣	★	2	4♠	12-14 BAL(also with ♦) 11+ NAT	1♦/♥/♠/NT= NAT; 2♣= ART FG (see 3) 2♦= weak-two in ♥/♠; 2♥=5*♠ 5♥ weak; 2♠=INV +♣; 2NT= INV.BAL ; 3♣= preempt ; 3♦/♥/♠= weak 6*c. ; 4♣/♦ = TSF for 4♥/♠	1♣-1M-2M = may be 3-cards raise see 1 1♣-1♦-2♥ = 18+ 1-suiter ♣ or 2suiter ♣/♥ 1♣-1♦/♥-2♠ = 17+, ♣/♠ 1♣-1♠-2♥= 17+, ♣/♥; 1♣-1M-2♦ →nat or 1suiter 17+ ; 1♣-1x-2NT= 17 ♣+x, 1♣-1NT-2NT=1suiter 17+ see 2 for all	2♣= nat . 10+ others the same
1♦		4	4♠	11+ nat unbal	1♥/♠/NT= NAT; 2♣= ART FG (see 5) ; 2♥/ NT/4♣/♦ =see 1♣ opening; 2♦/♠=raise weak/inv+ 3♣= 6+cards limit; 3♦= preempt;3♥/♠= weak 6* cards	1♦-1M-2M = may be 3-cards raise see 1 1♦-1♥/♠-1NT = 15+ (see 4); 1♦-1M-3♣ = 55 NAT 14/16 1♦-1NT-2/3♣ = f1G (see 4)/NF	2♣= nat . 10+ others the same
1♥		5	4♠	11+ nat	1NT= NF 2♣= ART F1R(see 7) ; 2♦= GF; 2♥= nat. 2♠= GF 6 cards or 5♠5m (see 8); 2NT= GF 4+ cards (see 9) 3♣= raise 6-9; 3♦= raise 10 11;(see 10) 3♥= weak jump raise; 3♠= Preempt ; 3NT/4♣/♦= raise with void	1♥-1x-2♣ = ART either nat 11-16 or any 17+ (see 6) 1♥-1x-2NT = ART 6♥+4/5 any strong → (see 6) 1♥-1NT-2♠ = 6♥+4♠ good shape	1♥ → 1NT= NAT →2♣/♦= tsf →2♠ = 4 cards raise INV + SGL →2NT = 4 cards mixed raise →3♣ = limit 6 cards →3♦= 10 11 4 cards raise
1♠		5	4♥	11+ NAT	2♣= ART F1R (see 7); 2♦= GF;2♥= GF; (see 11) 2NT(see 9)/3♣/3♦= see 1♥ opening 3♥= Nat inv.	1♠-1NT-2♣ = ART either nat 11-16 or any 17+ 1♠-1NT-2NT = ART 6♠+4/5 any strong (see 6)	1♠ →2♣/♦/♥= tsf; →2NT = 4 cards raise INV + SGL ; →3♣ = limit 6 cards →3♦= mixed raise ; →3♥= 10 11 4 cards
1NT			4♥	14+/17- BAL	2♣= relay may be weak; 2♦/ ♥/♠/NT=tsf x ♥/♠/♣/♦ 3♣= 5M +3cards other M; 3♦ = 5/4 min +SGL 3♥/♠ = 55m +SGL 4♣/♦ = tsf to ♥/♠	1NT-2♣ → may be weak 1NT-2♣ → 2♦;(no M) →3♥/♠ = 5 +♠4♥ / 5 +♥ 4+♠	
2♣	★	0		22+ BAL any GF	2♦= waiting (see 14) ; 2♥/♠= 5+ cards good suit; 2NT=contiguous 2suiter ; 3♣/♦ = 6+ good suit/7 cards; 3NT = 7 cards solid suit	2♣-2♦-2♥ → 4♥ or 25+ BAL 2♣-2♦-2♠ → 4+♠	
2♦	★	2		1(7+)-8-19 BAL or 4441 17+	2♥= GF R 2♠= relay Not GF unless with ♥ 2NT = 1suiter weak 3♣= at least 44M 3♦ =5+♠/4♥ 3♥/♠ = 54m +SGL 3NT=55M		
2♥		6		3-10(11), usually 6 cards	2♠= asking ; 2NT=5+♠F1R; 3♠ 55m GF; 4♣/♦ =2suiter m+♠ GF	(see 15)	2♠=as unpassed hand 2NT/ 3♣/♦= raise ♥ good suit (NT x♠)
2♠		6		3-10(11), usually 6 cards	2NT=asking 3♣ = ♥; 3♥= GF with ♣ 4♣/♦ =2suiter m+♥	(see 15)	2NT=as unpassed hand 3♣/♦ /♥=raise ♠ good suit
2NT				20-22 BAL	PUP STAY; transfers; 3♠= slam try with both m (4+4+)		
3♣		6		preempt;		HIGH LEVEL BIDDING 4NT/4♠ = BlackWood (5 Aces) for ♠ /others Cue style: 1 st and 2 nd round control, Jump 5NT asks trump's H; DBLS could show shortness(Lightner); Forcing pass /Double discouraging after forcing pass When M suit agreed → 3NT no 2 A when cue not started	
3♦		6		preempt;			
3♥		6		preempt;			
3♠		6		preempt;			
3NT	★			A good 4♥/♠	4♣=ISL; 4♦ =little ISL; 4♥=P/C; 4♠=to play (see 16)		
4♣/♦		7		Preempt			
4♥/♠		7		preempt			

1. 3CARDS RAISE

1♣	1♥	1♦	1♥
2♥		2♥	2 NT@
2 NT@	3♣ = 3-cards min (5♣4♦) 3♦ = 3-cards max (5♣4♦) 3♥ = 4-cards raise min(bal.) \ 3NT = 4-cards raise max(bal.) CB = unbalanced 4♥	2 NT@	3♣ = 3-cards min (4♣5♦).→3♦ F 3♦ = 3-cards max. (4♣5♦) 3♥ = 4-cards min bal. 3NT = 4-cards raise max(bal.) CB = unbalanced 4♥
2♠	5♥	2♠	5♥
3♣	Nat. Inv.5♣4♥	3♣	Nat F1R
3♦	Nat. F1R	3♦	Nat. NF
3♥	Pre	3♥	Pre

1♣	1♠	1♦	1♠
2♠		2♠	2 NT@
2 NT@	3♣ = 3-cards min (3♦@→3♥=4♦) 3♠ = 4♥ 3♦ = 3-cards max 5♣4♦ 3♥ = 3-cards max 5♣4♥ 3♠ = 4-cards raise min bal. 3NT = 4-cards raise max(bal.) CB = unbalanced 4♠	2 NT@	3♣ = 3-cards min (3♦@→3♥=4♦) 3♠ = 4♥ 3♦ = 3-cards max 5♦4♣ 3♥ = 3-cards max 5♦4♥ 3♠ = 4-cards raise min bal. 3NT = 4-cards raise max(bal.) CB = unbalanced 4♠
2♠	5♥	2♠	5♥
3♣	Nat. Inv.5♣4♥	3♣	Nat F1R
3♦	Nat. F1R	3♦	Nat. NF
3♥	Pre	3♥	Pre

2. REVER AFTER 1♣ OPENING

1♣ - 1♦ - 2♥ → ART. shows 17+ hand 1-suiter ♣ or 2-suiter ♣/♥

1♣	→	1♦
2♥	→	2♠
pos. Relay 2NT=1suiter♣ NSGL →3♣fix →3♦ forcing 3♣=6+♣+SGL →3♦ @→3♥/♠/NT=SGL LMH 3♦ = 6♣4♥ 3♥ = 5♣4♥SGL ♦ 3♠ = 5♣4♥ SGL ♠ 3/4NT = 5♣4♥22 min/max 4♣/♦ = 6+♣5♥ VOID ♦/♠ 4♥ = 6+♣5♥ 11 2nt /other = tsf x3♣ (not with max Hand)/nat forcing		

1♣ - 1♦ - 2♠ → shows 17+ 2-suiter ♣/♠

1♣	→	1♦
2♠	→	3♣@→
3♦ = 64 3♥/♠ = 54 SGL ♦/♥ 3/4NT = 5422 MIN/MAX 4♣/♦/♥ = 6+♣5♠ VOID ♦/Void♥/11 2NT/other Tsf 3♣/Nat forcing		

1♣ - 1M - 2♦ → ART. shows 16+ 1-suiter ♣ or 2-suiter ♣/♦

1♣	→	1M
2♦	→	2♥
@ with 5M→2♠=3M→2NT@→3♣=6♣3M 3♦ = 6♣4♦3M 3♥ = 5♣4♦3M 2NT=6+♣no3M NSGL 3♣=6♣ no 3M+SGL 3♦ = 6♣4♦ no 3M 3M = 5♣4♦SGL♥ 3otherM = 5♣4♦No stop other MNo 3M 3/4NT = 5♣4♦stop other MNo 3 M 4♣/♦/♥ = 6♣5♦ void ♥/♠/11 2♠ @ with 4M (see above from 2NT to 3nt possible 3M) 2nt/oth. tsf x3♣ with min.hand/nat forcing		

1♣ - 1♥ - 2♠ → shows 17+ 2-suiter ♣ + ♠

1♣	→	1♥
2♠	→	3♣@
→3♦ 64 3♥/♠ 54SGL♦/♥ 3/4NT 5422 4♣/♦/♥ = 6♣5♠ void ♦/void♥/11 2NT/other = tsf x3♣ with min.hand /nat forcing		

1♣ - 1♠ - 2♥ → shows 18+ 2-suiter ♣/♥

1♣	→	1♠
2♥	→	2♠
@ →2nt=3♣→3♣@→3♦ = 6♣4♥3♠ 3♥ = 5♣4♥3♠ 3♣ = 54 or 65 min 3♦@ →see max 3♦ = 6♣4♥ no 3♠ 3♥ = 5♣4♥ no stop ♦ 3♠ = 5♣4♥SGL♠ 3/4NT = 5♣4♥stop♦ No 3♠ 4♣/♦/♥ = 6♣5♥void♦/♠/11 2NT/ Other= tsf x3♣ with min.hand/natural		

1♣ - 1 NT - 2♦ → ART. shows 15+ 1-suiter ♣ or 2-suiter ♣/♦

1♣	→	1NT
2♦	→	2♥
$\textcircled{R} \rightarrow 2\clubsuit = 15/16 \rightarrow 2NT \textcircled{R} \rightarrow 3\clubsuit = 1\text{suiter}; 3\diamond = 64; 3\heartsuit/\spadesuit/NT = \text{SGLBA22}$ $2NT = 17+ 6+\clubsuit$ $3\clubsuit = 54 17-19\clubsuit$ $3\diamond = 6\clubsuit 4\diamond 17+$ $3\heartsuit/\spadesuit = 5\clubsuit 4\diamond \text{SGL}\heartsuit/\spadesuit 20+$ $3NT = 5\clubsuit 4\diamond 22 20+$ $4\clubsuit/\heartsuit/\spadesuit = 6\clubsuit 5\diamond \text{void}\heartsuit/\spadesuit/11$		
2NT	Tsf	3♣
3♣/♦	Forcing	fit ♣/double fit

1♣- 1x - 2NT → shows 17+ 2-suiter ♣+x

1♣	→	1x
2NT	→	3♣
Relay→		
3♦ = 64 (3♥ $\textcircled{R}$ for SGL LH)		
3♥/♠ = 54 SGL L/H		
3/4NT = 5422		
4♣/♦/♥ = 6♣ 5x void L/void H/11		

3. 1♣→2♣

1♣	→	2♣
2♦	→	12-14 BAL
11-15 1-suiter ♣ 2-suiter ♣/♦ or 3-suiter		
→ 2♥ R. → 2♣ BAL → 2NT $\textcircled{R}$.		
→ 3♣ 4 cards		
→ 3♦ All others H.		
→ 3♥ 44M		
→ 3♠ 5♣		
→ 3NT 5♦		
→ 3♣ NAT		
→ 3♦ $\textcircled{R}$ for M		
→ 3♠ TSF 3NT		
see max		
Fr to	2NT	
4♥		
2♥	5♣ 4♥ 11-21	
→ 2♠ R. → 2NT 544 or 4441 → 3♣ R. (both M)		
→ 3♦ 544 min		
→ 3♥ 544max		
→ 3♠ min		
→ 3NT 14 16		
→ 3♣/♦ 5-4 or 65 11-15/6-4 min or max		
→ 3♥/♠ 5-4- singl ♦/♠ max		
→ 3/4NT 5-4 22 16-18(9)/(19)20+		
→ 4♣♦♦ 65 void L/void H/11		
→ 2NT $\textcircled{R}$ Raise ♥ → answers as above		
2♠	5♣ 4♠ 11-21	→ 2NT R. SEE 1♣ 2♣ 2♥
2NT/3♣	1(5)16+ 1-suiter NSGL/ with a singl	→ 3♦ asking singl.
3♦	16*pt. 6♣ 4♦	

3♥/♠	16*pt. 5♣ 4♦ SGL♥/♠
3/4NT	5♣ 4♦ 22 16-18(9)/(19)20+
4♣♦♦	6♣ 5♦ void L/void H/11

4. REVER AFTER 1♦ opening

1♦ - 1M - 1NT → ART. shows 15+ 1-suiter ♦ or ♦-♣ (over 1♠ also 1517 ♦-♥)

1♦	→	1M
1NT	→	2♣
Tsf to 2♦ weak or inv hand → 2♦ = 15-17		
2M = 3cards 18+		
2OM = 7♦		
2NT = 1 suiter 18+		
3♣/3♦ = 5/6♦ 4♣ 18+		
3♥/♠ = 5♦ 5♣ 18+ SGL♥/♠		
4♣/♦/♥ = 6♦ 5 void ♥/♠/11		
2♦	GF → 2♥ = 15-17 → 2♣ = $\textcircled{R}$ 5cardsM → 2nt = 3 cardsM	
2NT = $\textcircled{R}$ 4cardsM →		
3♣/3♦ = 5/6♦ 4♣ lower than M		
3♥/♠/nt = 1suiter SGL1M/♠/NSGL		
4♣/♦/♥ = 6♦ 5 void ♥/♠/11		
2♠ = 3 cardsM 18+		
2NT = 1 suiter 18+		
3♣/3♦ = 5/6♦ 4♣ 18+		
3♥/♠ = 5♦ 5♣ 18+ SGL♥/♠		
4♣/♦/♥ = 6♦ 5♣ void ♥/♠/11		

1♦ - 1♥ - 2♠ → shows 18+ ♦-♠

1♦	→	1♥
2♠	→	3♣ $\textcircled{R}$
3♦ = 64		
3♥/♠ = 54 SGL ♣/♥		
3/4NT = 5♦ 4♣ 22		
4♣/♦/♥ = 6♦ 5♣ void ♣/♥/11		
2NT	/Other = tsf x3♣ with min.hand/ Nat. forcing	

1♦ - 1♠ - 2♥ → 18+ 2-suiter ♦-♥

1♦	→	1♠
2♥	→	2♣
$\textcircled{R} \rightarrow 2nt = 3\clubsuit \rightarrow 3\clubsuit \textcircled{R} \rightarrow 3\diamond = 6\diamond 4♥ 3\clubsuit$		
3♥ = 5♦ 4♥ 3♠		
3♠ = 54 or 65 min 3♦ $\textcircled{R}$ → see max		
3♦ = 6♦ 4♥ no 3♠		
3♥/♠ = 5♦ 4♥ no stop ♣/SGL♠		
3/4NT = 5♦ 4♥ stop ♣ No 3♠		
4♣/♦/♥ = 6♦ 5♥ void ♣/♠/11		
2NT	/Other = tsf x3♣ with min.hand/natural	
1♦ - 1NT - 2♣ → ART	$\textcircled{R}$ F1R natural 15+ or 1suiter 16+	
1♦	→	1NT
2♣	→	2♦
Minimum raise		

2♥ ® → 2♠=15/17→2nt=®→see max
 2NT=1 suiter→3♠®→SGL L/M/H NSGL
 3♣/♦ = 54/64 18+
 3♥/♠=55 18+ SGL L/H
 3/4nt=5422 max/supermax
 4♣/♦/♥=65 void L/void H/11

2NT Tsf 3♣
 3♣/♦ 5♣/5♠+3♦ forcing

5. 1♦→2♣

1♦ → 2♣
 2♦ 11-15 1-suiter ♦ or 2-suiter ♦/♣ or 3-suiter with. ♣
 16-21 2-suiter ♦/♣ or 5440 with. ♣
 → 2♥ R. → 2♠ 3suiter 5♦4♣→2NT → 3♣ min→®x Suit
 → 3♦ Max 4♥
 → 3♥ Max 4♠
 → 3♠ 4444♥ 11-16
 → 3NT 4444♠ 11-16
 fr to 2NT see max
 4♥
 2♥ 5♦4♥ 11-21 → 2♠ R. → 2NT 544 o 4441 → 3♣ → 3♦ 544 min
 → 2♠ R. → 2NT R. Both Majors → 3♥ 544 max
 → 3♠ 4441 11 14-
 → 3NT 4441 14+16
 → 3♣/♦ 54 or 65 min/64min or max
 → 3♥/♠ 5-4- sgl ♣/♠ max
 → 3/4nt 5-4 22 max/supermax
 → 4♣/♦/♥ 65 void L/void H/11
 2♠ 5♦4♠ 11-21 → 2NT R. (as 2♥)
 2NT 16+ 1 suiter→3♠®→SGL LMH NSGL
 3♣/♦ 5♦/4♠ → 3♦ asking /6♦/4♠ → 3♥ asking
 3♥/♠ 16*pt. 2-suiter 5♦ 5♠ SGL ♥
 4♣♦♥♥ 65 void L/ void H /11

6. STRONG HANDS AFTER 1♥-1♠ OPENING and 1NT(1♠)ANSWER

1♥-1♠/NT-2♣ → may be a NAT bid or an ART bid to show a 16+ hcp hand with one of the following distribution: 1 suiter 16+/2 suiter 54 16+/6-4 14-16

1♥ → 1♠
 2♣ = 2♦® 8+
 2♥ = 5♥4♣ 11-15
 2♠ = 3♠ 16+→2nt®
 2 SA = 6♥4any 14-16 o 55min strong

1♥ → 1NT
 2♣ = 2♦® 8+

1♠ → 1NT
 2♣ = 2♦® 8+

1♥/♠ → 1♠/NT
 2NT = 6M-4any 17+ hcp→3♠®
 Or 6M-5any strong

7. 1M→2♣

1♥ → 2♣
 2♦ 10-15 without 4+cards in other M
 → 2♥ R. → 2NT 11-15 1suiter→3♠®→3♦=6M+ singl.
 3♥=6M NSGL
 3♠=5M3♣
 3NT=5M no 3♣
 Fr. to 2♠ see max
 4♥
 2♥ 5+M♥4+otherM 10-21
 → 2♠ R. → 2NT 5♥4♠4m→3♠ → 3♦ 544♠ min
 (over 1♥) → 3♥ 544♦ min
 → 3♠ 544♣
 → 3NT 16-18 544♦
 → 4♣ 19+ 544♦
 → 3♦ Min 5440
 → 3♥ 55M
 → 3♠ Max.544 ♣
 → 3NT 16/18 544♦
 → 3♣/♦ 5-4 or 6/5 10-15 hcp/6-4 10+ hcp

3♣♦ = 5♥4♠/♦ 16+ no 3♠
 3♥ = 6+♥+ SGL
 3♠ = 5♥4♠
 3nt+ = 6♥ NSGL

2♥ = 5♥4♣ 11-15
 2♠ = 5♥4♠ 16+→2nt®
 2 SA = 6♥4any 14-16 o 55min strong
 3♣♦ = 5♥4♠/♦ 16+
 3♥ = 6+♥+ SGL
 3nt+ = 6♥ NSGL

2♥ = 3♥ 16+
 2♠ = 5♠4♣ 1215→2nt®
 2 SA = 6♠4any 14-16 o 55min strong
 3♣♦ = 5♠4♠/♦ 16+ no 3♥
 3♥ = 6+♠+ SGL no 3♥
 3nt+ = 6♥ NSGL no 3♥

3♦ = 4min→3♥®
 3♥ = 4 cards other M
 3♠ = 5♣ 64 18+
 3 SA = 5♦ 64 18+
 4♣ = 5other M

	→	3♥/♠	5-4- singl ♦/♠ 16+ hcp
	→	3/4NT	5-4-2-2 16+ hcp
	→	4♣/♦/♥	65 max void ♣/♦
2♠		5♥4♦ 16+ hcp →	2NT R.
2NT		16+pt. 1-suiter M	
	→	3♣R.	→ 3♦/♥/♠ 6M + singl.
	→	3NT/CUE	6M NSGL/supermax
3♣♦		16+ hcp 5M4♣ → 3♦ R. /16+ hcp 6M4♣ → 3♥ R.	
3♥♠		16+ hcp 5M5♣ singl. ♦/other M	
3NT		19+ hcp 5M4♣4♦	
4♣♦♥		6M5♣ max void ♣/♦	

8. 1♥ - 2♠

2SA	=	®	→ 3♣= 5♣-5♣
			3♦ = 5♣-5♦
			3♥ = 6♣-3♥
			3♠ = 6♣+SGL
			3SA/cue=6♣-NSGL 3♥/SGL

3♣ = 7♥

3♦/♥ = 5+♥-5+♣/♦

3♠ = fit

9 1M - 2 NT

3♣	=	Min hand → 3♦=® → 3♥=1 Void → 3♠® → LMH
		3♠=1 SGL → 3NT® → LMH
		3nt=6M
		Cue=no Void, NSGL, no 6 cards suit
3♦	=	Medium h (at least 4ctrl) → 3♥=® → 3♠=1 SGL → 3NT® → LMH
		3nt=6M
		Cue=NSGL, no 6 cards suit
3♥	=	Max hand with a Void → 3♠® → LMH
3♠	=	Max hand with SGL → 3NT® → LMH
3NT	=	Max hand with 6cards NSGL
cue	=	Cue= Max no Void, NSGL, no 6 cards suit

10 1M - 3♣/♦

1M	→	3♣	4 card support 6-8(9) hcp
3♦	=	asks Min/max	→ 3M=min
			3NT=max proposal
			Cue=max
3Oth.M	=	Asks SGL	→ 3NT=NSGL
			Other=L/M/H
1M	→	3♦	4 card support (9)10-11 hcp
3OtherM	=	asks SGL	→ 3NT=NSGL
			Other=SGL LMH

11. 1♠ → 2♥

1♠	→	2♥	
2♠	=	Min no support in ♥	→ 2NT asks distribution
			3♣/♦=nat
			3♥=H♥
			3♠=6♠
			3nt=5332♥
2NT	=	3 cards raise	→ 3♣=® → 3♦=3° max+4m → 3♥®/♠ fix
			3♥=3° min
			3♠=min 6♠
			3nt= max 6♠ NSGL
			Cue=max 5♠ +SGL
3♣/♦	=	NAT 15+ hcp	
3♥	=	4 card support in ♥ 12/14 → 3♠® per NSGL/SGLH/L	
3♠	=	Solid suit 15+	
3NT	=	4 card support in ♥ 15+ hcp NSGL	
4♣	=	4 card support in ♥ 15+ singl. ♦	
4♦	=	4 card support in ♥ 15+-singl. ♠	
4♥	=	4 card support in ♥ 11-13 hcp 5-4 22 no 3 ctr	

12 1♥/♠ overcalled

1♥/♠	1♠/2x	! or new suit	→ Usually denies support
		2NT	→ 3 card support limit or +
		Cue	→ 4 cards support limit or +
		3NT	→ 4 card support GF
		new suit at 4-level	→ 4 card support + singl.
1♥	!	!!	→ 10+ hcp
		1♠	→ NAT 5+ cards F1
		1NT/2♣	→ transfer to ♣
		2♦	→ 3 card support 8-10 hcp
		2♥	→ weak raise
		2♠	→ 4 cards support with SGL limit or+
		2NT	→ 4 card support NSGL limit or ISL
		3♣	→ Fit 4 better then preempt
		3♦	→ Fit 4 (9 10 -11 NSGL)
		3♥	→ Pre
		3♠	→ 4 card support + splinter in
		3NT	→ 4 card support GF
		4♣/♦	→ 4 card support + splinter

Example of Behaviour after double and trsf

1♥	!	1NT	P	
2♣	P	P	→	weak in ♣
		2♥	→	3 card support limit + values in ♣
		3♣	→	limit in ♣

3♥ → GF with ♣ suit + support in ♥
new suit → NAT F1R

13. 1♣/1♦ overcalled

1♣	!	1♦	!
1♦/♥	4+♥/♠	1♥	Nat 4+
1♠	5+♣	1♠	Nat 4+
1SA	nat	1SA	Nat 4+
2♣	5+♦	2♣	Nat s.o.
2♦/♥	6♥/♠ weak or GF	2♦/♥	6♥/♠ weak or GF
2♠	6♣ IM or more	2♠	Raise ♦ INV+
2SA	2 suiter m	2SA	2 suiter minors inv
3♣/♦	preempt	3♣/♦	preempt
3♥/♠	2 suiter minors GF+SGL	3♥/♠	2 suiter minors GF+SGL

1♣	1♦
1/1♥	4+♥/♠
1♠	No M
1SA	nat
2♣	nat F1R
2♦/♥	6♥/♠ weak or GF
2♠	6♣ IM or more
2SA	Nat.
3♣/♥/♠	preempt
3♦	5+♠5+♥ GF
4♣	Barrage
4♦	Splinter raise ♣

1♣	1♥	1♦	1♥
!	4+♠ 7+ hcp	!	4+♠ 7+ hcp
1♠	Take out no 4+♠	1♠	Take out no 4+♠
1SA	nat	1SA	nat
2♣/♦	nat F1R	2♣/♦	nat F1R/weak raise
2♥	6♠ weak or GF	2♥	6+♠ weak or strong
2♠	6♣ IM or more	2♠	Raise ♦ INV+
2SA	Nat.	2SA	Nat.
3♣/♦/♠	preempt	3♣/♦/♠	preempt
3♥	5+♠5+♦ GF	3♥	5+♠5+♣ GF
4♣/♦	preempt	4♣/♦	preempt

1♣	1♠	1♦	1♠
----	----	----	----

!	4+♥ 7+ hcp	!	4+♥ 7+ hcp
1SA	nat	1SA	nat
2♣	t.o without 4♥	2♣	t.o without 4♥
2♦/♥	5+♥/♦ F1R	2♦/♥	5+♥/♠ F1R
2♠	6♣ IM or more	2♠	Raise ♦ INV+
2SA	Nat.	2SA	Nat.
3♣/♦/♥	preempt	3♣/♦/♥	preempt
3♠	5+♥5+♦ GF	3♠	5+♥5+♣ GF
4♣/♦	preempt	4♣/♦	preempt

14. 2♣ → 2♦ = @

2♥	4+♥ or 24+ BAL	→	2NT	24+BAL → see 2NT op.
→	2♠ R.	→	3♣	5♥+4 → 3♦ → @ no fit ♥ → 3♥/♠ / NT=4♣/♦/♠
		→	3♦	→ 3♥/♠ / NT=4+♣/♦/♠ + raise ♥
		→	3♦	1 suiter → 3♥=XX/XXX♥
				→ 3♠= stiff H ♥
				→ 3NT= singl/void ♥
				→ cue =XXXX/HXX ♥
				→ 4♥=XX/XXX♥ no cue
		→	3♥/♠	4♥+5♣/♦
2♠	4+♠			
	2NT@	→	3♣	5♠+4 → 3♦ → @ no fit ♠ → 3♥/♠ / NT=4♣/♦/♥
		→	3♦	→ 3♥/♠ / NT=4+♣/♦/♥ + raise ♠
		→	3♦	1 suiter → 3♥=XX/XXX♠
				→ 3♠= stiff H ♠
				→ 3NT= singl/void ♠
				→ cue =XXXX/HXX ♠
				→ 4♠=XX/XXX♥ no cue
		→	3♥/♠	4♠+5♣/♦
3♣/♦	nat			

15. OPENING 2♥/♠

2♥ →	2♠ @	2NT(5+♠)	
2NT	64 (3♣ @)	3♣	3+♠ min
3♣	SGL m	3♦	2♠
3♦	SGL other M	3♥	SGL/Void ♠
3♥	Min	3♠	Max 0/1 ♠

3♠	Max NSGL	3NT	Max 3+ ♠ NSGL
3NT	Solid ♥	4♣/♦	Splinter Max 3+♠

2♠ →	2NT@	3♣ (5+♥)	
3♣	64 (3♣ @)	3♦	2 carte ♥
3♦	SGL other M	3♥	3+ carte ♥ min
3♥	Min	3♠	SGL/Void♥
3♠	Max NSGL	3NT	Max 3♥ NSGL
3NT	Solid ♠	4♣/♦	Cue Max 3+ ♥

16 3NT OPENING

3NT	→	4♣	Asks to bid 4♦/♥ with ♥/♠. May be weak or very strong(after cue or bw)
	→	4♦	Light ISL →4♥/♠ not good hand →4NT/5♣/♦ ♣/♦ other M →5♥/♠ good 8 cards suit+ double SGL or +K
	→	4♥/♠	To play

17. DEFENSE VS. 2♦ MULTI

2♦	!	t.o. (as 2♠ op.)	P	2♥/♠/3♣/♦ 2NT=@→	To play 3♣=min 4♥ 3♦=max no 4♥ 3♥=max 5+♥ 3♠=max 4♥ no stop ♣ 3NT=max 4♥ stop ♣ 4♣/♦=nat strong
				3♥/♠ 3NT	To play
2♥/♠	Nat.				
2NT	15/18 poss. 5M		P	3♣=tsf	3♦ →pass weak nat 3♥= 4♣ FM 3♠=4♥ FM 3NT=44M 4♣= cue ISL ♦ 4♦= no cue ♣ ISL ♦
				3♦/♥ 3♣	tsf ISL ♣
				3NT	To play
				4♣/♦	Transfer for 4♥/♠

3♣/♦ Nat.
3♥ 11 14 6 cards

3♣ 2suiter minors
3NT To play
4♣/♦ 5♥+5♣/♦

18. DEFENSE VS. 2M WEAK

2M	!	t.o.	P	Suit 2NT=@→	To play 3♣=min 4other M 3♦=max no other M4 3 M= max 4 cards Other M no stop M 3 Other M= max 5+♠ 3NT=max 4Other M ♠ stop M 4♣/♦=nat strong
				3M 3♠ (over 2♥) 3NT/4OM	Asks stop limit To play
	Suit 2NT	Nat. 15/18	P	3♣=tsf	3♦ →may be weak any or strong with ♦ 3Other M= weak 5 cards 3M= weak ♣ 3M= ISL ♦ 4♣= cue strong ISL ♦ 4♦= no cue ♣ strong ISL ♦
				3♦	4♣ FM(over 2♥)/5+♥ limit+(over 2♠)
				3♥	6+♣ FM(over 2♠)/5+♠ limit+(over 2♥)
				3♠	4♣ FM(over 2♠)/6+♠ FM(over 2♥)/
				3NT	To play
				4♣/♦	Transfer for other M ISL/GF
3M/4NT	2 suiter m.				
3NT/4OM	To play				
4♣/♦/M	5OM+5♣/♦ NF/ISL				